



AURA V8

LED-1L14E500BTV13/013 4K#

WWW.OSMONT.CZ

AURA V8

Product code: AUR59829

Type: LED-1L14E500BTV13/013 4K#

Short description of the luminaire: White semi-recessed LED light ON/OFF with TRIPLEX OPAL glass shade.



Technical

Types of luminaires	Classic on/off
Mounting type	semi-recessed
Base material	steel
Shade material	three-layer glass TRIPLEX OPAL
Base color	white Ral9003
Shade color	white
Holding the shade	bayonet
Mounting location	ceiling/wall
Width	300 mm
Length	300 mm
Height	115 mm
Diameter	Ø 300 mm
mounting holes (diameter)	none
Installation wire (diameter)	2xØ16mm
Energy Class	D
Impact strength	IK01
Operating temperature	from -20°C to +30°C

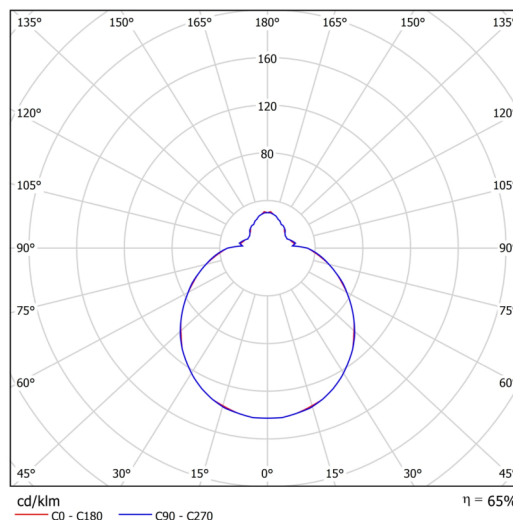
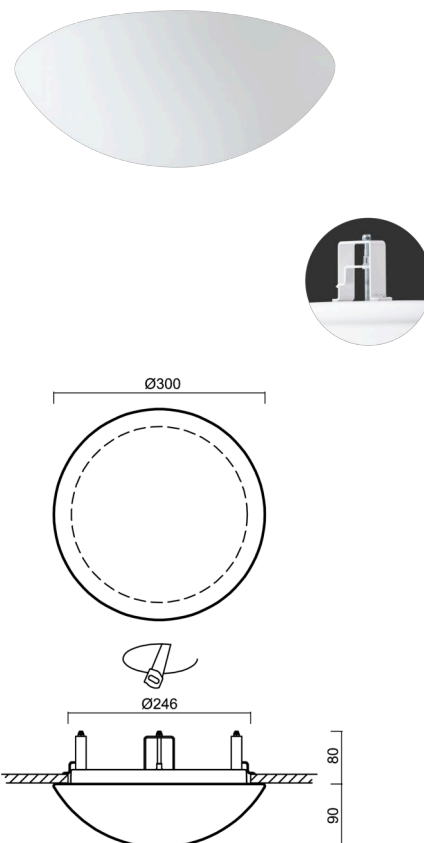
Electric

Power consumption	13 W
Ingress Protection	IP44
Socket	LED modul
terminal block	snap terminal block
Automatic circuit breaker type B10A	37 pcs
Automatic circuit breaker type B16A	59 pcs
Automatic circuit breaker type C10A	37 pcs
Automatic circuit breaker type C16A	59 pcs

Luminous

Lum. flux of luminaire	1350 lm
Lum. flux of light source	2080 lm
Luminaire efficacy	103 lm/W
Temperature	4000 K
Rated life time LED L80/B10	100000 hours
CRI	Ra80
MacAdam	3
Blue light hazard	Risk group 0

Eulum data for calculation programs are available at www.osmont.cz.

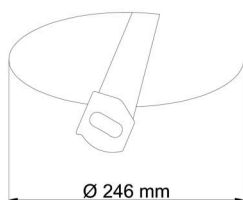


Logistic

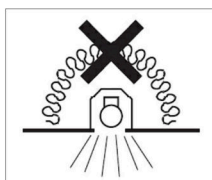
EAN	8591728067977
Weight NTTO	1.7 Kg
Weight BTTO	2 Kg
Number of cartons	1 pcs
Package volume	0.017 m ³
Package 1 width	0.31 m
Package 1 length	0.31 m
Package 1 height	0.18 m
Warranty*	60 months

*The warranty for the batteries is valid for 12 months from the date of purchase.

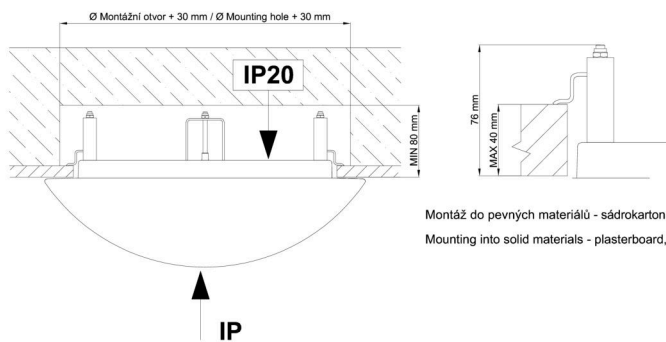
Installation dimensions:



Svítlidlo nesmí být z horní strany zakryto izolací.
Luminaire must not be covered with insulating matting.



Rozměry dutiny pro vestavné svítidlo [mm]:
Dimensions of cavity for recessed luminaire [mm]:



Montáž do pevných materiálů - sádkartón, dřevo.
Mounting into solid materials - plasterboard, wood.

Additional assortment:

Lampshade

Product code	Name	Color	Description	Picture	Drawing
20008	013	white		